

Edward DeBono's Six Thinking Hats

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Introduction

- Complexity Leads to C_____
- Using A_____ to resolve Conflict

Argument

- Attempts to Prove Opposite is F_____
- Disregards D_____ Data
- Personal and A_____
- P_____ Perspectives
- Wastes T_____ on Defend/Attack Positioning

Why Six Hats?

- Confusion is the problem
- Wearing "Hats" allows role-play thinking
- Move from "Argument" to "Map Making"
- Direction not Description
- Not Categories of People
- Power: Like a magnet – all particles aligned in the same direction

White Hat – Just the F_____

- Stats and facts
- Facts over opinions
- Expose gaps in knowledge
- Preset logical solutions

Red Hat – Intuition and F_____

- Intuitively identify proposals based on hunches
- Identify and clarify feelings
- Reveal solutions based on unconscious tendencies
- Unveil an ide's hidden strengths/weaknesses
- Expose subtle internal conflicts

Black Hat – P_____ and Gloomy

- Reveal flaws and dangers to outcome
- Consideration of inadequate resources
- Eliminate bad ideas
- Expose inadequate contingency plans

Yellow Hat – Positive and O_____

- Explores the benefits
- Looks for opportunity
- Positive risk assessment
- Assesses feasibility
- Strengths spirit and resolve

Green Hat – E_____ and Unpredictable

- Expand thinking and awareness
- Bend rules of reality
- Provide creative ideas and solutions
- Instill new perspectives

Blue Hat – Think about T_____

- Define the Problem
- Manage the other hats
- Manage time
- Manage flow
- Set rules, goals, agenda and tasks

Activity:

KEY:

Confusion, Argument, False, Differing, Adversarial, Polarized, Time, Facts, Feelings, Pessimistic, Optimistic, Expanding, Thinking